

Racial Tables for Flintloque 3rd Edition

These pages give you generic tables for use with any Flintloque game book. Information from these tables can be found in greater depth in other Flintloque books such as: 5025 Flintloque - War in Catalucia.

The Mordredian Wars – Racial Statistics Table (Mortal)

Race	Movement Rates in Centimetres (cm)				Combat Statistics			
	1 Double March	2 Quick March	3 Slow March	4 Half-Step March	Steady	Wounds	Discipline	Melee Modifier
FERACH ELF	32	24	16	8	3	2	+2	+1
TODORONI (LITTLE)	28	21	14	7	2	2	-2	+0
TODORONI (BIG)	21	16	10	6	3	3	-1	+3
DWARF	18	13	8	4	3	3	+1	+1
DOGMAN	24	18	12	6	2	3	0	+1
OGRE	16	12	8	4	5	5	+1	+4
BURROVIAN (SMALL)	26	20	14	8	2	2	0	+0
BURROVIAN (BIG)	28	22	14	7	3	3	0	+2
WILD ELF	32	24	16	8	2	3	0	+2
ORC	24	18	12	6	3	3	+1	+2
LOWLAND RAT	24	18	12	6	2	2	0	+0
HIGHLAND RAT	28	21	14	7	3	3	+1	+2
HOB GOBLIN	28	22	16	8	2	2	0	+0
BOG ORC	21	16	10	6	3	3	+1	+3
GOBLIN	20	15	10	5	2	2	0	+0
DARK ELF	30	22	14	7	2	2	-1	+0
CENTAUR	44	40	28	18	4	3	+1	+2
WEREWOLF (SMALL)	32	24	16	8	3	2	0	+2
WEREWOLF (BIG)	24	18	12	8	4	4	+1	+3
TROLKA	14	10	8	5	6	6	+1	+5
TROLKIN	26	20	16	8	2	2	0	+1
OTHARI	30	22	14	7	2	2	-1	+1
HALFLING	24	20	16	10	3	1	+1	+3



The Mordredian Wars – Racial Points Table (Mortal)

Race	Experience Level cost in Points per new Character				
	Raw	Average	Experienced	Veteran	Legendary
FERACH ELF	15	21	29	35	44
TODORONI (LITTLE)	11	16	22	27	34
TODORONI (BIG)	17	25	35	42	53
DWARF	13	19	26	32	40
DOGMAN	13	18	25	31	38
OGRE	26	37	52	63	57
BURROVIAN (SMALL)	10	15	21	26	32
BURROVIAN (BIG)	17	25	35	43	53
WILD ELF	17	24	34	41	50
ORC	17	24	34	41	50
LOWLAND RAT	10	14	20	24	30
HIGHLAND RAT	18	26	36	44	55
HOB GOBLIN	11	16	22	27	34
BOG ORC	20	28	39	48	59
GOBLIN	14	20	28	34	42
DARK ELF	11	15	21	26	32
CENTAUR	22	32	45	54	67
WEREWOLF (SMALL)	15	22	31	37	46
WEREWOLF (BIG)	22	32	45	54	67
TROLKA	30	43	60	73	90
TROLKIN	12	18	25	31	38
OTHARI	12	17	24	29	36
HALFLING	12	18	25	31	38



The Mordredian Wars – Troop Type Points (Mortal)

Race

Troop Type cost in Points per new Character
(Add / Remove from Experience Points Cost)

	Regular	Light	Militia	Grenadier	Marine	Cavalry	Gunner	Irregular	Guerrilla	Civilian	Elite
FERACH ELF	-1	+3	-3	+3	+1	+3	+3	+5	+4	-4	+3
TODORONI (LITTLE)	+2	+5	-2	+5	+6	+5	+5	+2	+3	-4	+5
TODORONI (BIG)	+3	+7	-2	+4	+6	+6	+6	+3	+4	-4	+5
DWARF	+1	+3	-5	+4	+5	+3	+2	+4	+5	-5	+3
DOGMAN	0	+3	-4	+3	+6	+3	+3	+5	+6	-4	+3
OGRE	+2	+8	-5	+6	+7	+7	+5	+6	+10	-5	+6
BURROVIAN (SMALL)	-1	+4	-4	+6	+3	+4	+4	+7	+6	-5	+4
BURROVIAN (BIG)	+1	+5	-3	+4	+4	+3	+4	+5	+6	-4	+4
WILD ELF	+2	+5	-2	+5	+8	+9	+9	+2	+3	-5	+5
ORC	0	+4	-3	+2	0	+4	+4	+8	+6	-4	+3
LOWLAND RAT	+1	+5	-2	+3	+1	+5	+5	+5	+6	-4	+3
HIGHLAND RAT	+2	+5	-2	+3	+2	+5	+5	+6	+7	-3	+4
HOB GOBLIN	+1	+5	-2	+3	+2	+5	+5	+4	+6	-4	+3
BOG ORC	+1	+6	-3	+4	+5	+6	+5	+4	+4	-4	+5
GOBLIN	0	+4	-4	+3	+4	+4	+4	+6	+5	-4	+3
DARK ELF	+3	+6	-3	+5	+4	+3	+6	+3	0	-4	+4
CENTAUR	N/A	N/A	N/A	N/A	N/A	0	+4	N/A	N/A	-5	+7
WEREWOLF (SMALL)	+1	+2	-2	+6	+8	+7	+5	+4	+4	-4	+3
WEREWOLF (BIG)	+3	+4	-1	+2	+8	+9	+5	+6	+7	-3	+4
TROLKA	+3	+10	-6	+12	+9	+5	+6	+6	+13	-7	+10
TROLKIN	+1	+4	-5	+7	+6	+4	+3	+6	+8	-5	+4
OTHARI	+5	+9	0	+8	+5	+2	+6	-4	+4	-5	+5
HALFLING	+2	+8	-4	+9	+4	+4	+8	+2	+3	-4	+4

